

Integrating Technology in the Curriculum

Learning Webs: Curriculum Journeys on the Internet

Lesson Plan (Journey Topic) Ancient Greek Gods

Grade Levels: 6

Curriculum Design: Problem Solving /Researching

Search Topics/Keywords: Gods, Greek Gods, Ancient Greece,
Greek Mythology, Greece, Titans

Outcome:

- Students will be able to identify a Greek God.
- Students will be able to describe characteristics of that God.
- Students will be able to show what that god represents.
- Students will be able to match the Greek God to its Roman counterpart.
- Students will be able to name the powers possessed by that god.
- Students will be able to identify other Greek mythological creatures.

Content:

<http://www.hol.gr/greece/ancgods.htm>

<http://www.mythweb.com/>

http://www.cultures.com/greek_resources/greek_encyclopedia/greek_encyclopedia_home.html

<http://www.messagenet.com/myths/>

<http://web.uvic.ca/grs/bowman/myth/gods.html>

Assignment/Evaluation: Students will be evaluated based on a one page essay from Microsoft Word on that god and a Microsoft Power Point presentation on that god to the class.